- Low Supply Voltage Range 1.8 V 3.6 V
- Ultralow-Power Consumption Low Operation Current,
   1.3 μA at 4 kHz, 2.2 V
   160 μA at 1 MHz, 2.2 V
- Five Power Saving Modes: (Standby Mode: 0.8 μA,

RAM Retention Off Mode: 0.1  $\mu$ A)

- Wake-Up From Standby Mode in 6 μs
- 16-Bit RISC Architecture, 125 ns Instruction Cycle Time
- Basic Clock Module Configurations:
  - Various Internal Resistors
  - Single External Resistor
  - 32 kHz Crystal
  - High Frequency Crystal
  - Resonator
  - External Clock Source
- 16-Bit Timer With Three Capture/Compare Registers
- Slope A/D Converter With External Components
- On-Chip Comparator for Analog Signal Compare Function or Slope A/D Conversion

- Serial Onboard Programming
- Programmable Code Protection by Security Fuse (C11x1 Only)
- Family Members Include:

MSP430C1111: 2KB ROM, 128B RAM MSP430C1121: 4KB ROM, 256B RAM MSP430F1101: 1KB + 128B Flash Memory

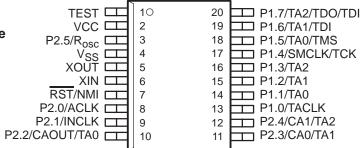
(MTP<sup>†</sup>), 128B RAM

MSP430F1121: 4KB + 256B Flash Memory

(MTP†), 256B RAM

 Available in a 20-Pin Plastic Small-Outline Wide Body (SOWB) Package and 20-Pin Plastic Thin Shrink Small-Outline Package (TSSOP)

# DW OR PW PACKAGE (TOP VIEW)



# description

The Texas Instruments MSP430 series is an ultralow-power microcontroller family consisting of several devices featuring different sets of modules targeted to various applications. The microcontroller is designed to be battery operated for an extended-application lifetime. With 16-bit RISC architecture, 16 bit integrated registers on the CPU, and a constant generator, the MSP430 achieves maximum code efficiency. The digitally-controlled oscillator provides fast wake-up from all low-power modes to active mode in less than 6 µs.

Typical applications include sensor systems that capture analog signals, convert them to digital values, and then process the data and display them or transmit them to a host system. Stand alone RF sensor front end is another area of application. The I/O port inputs provide single slope A/D conversion capability on resistive sensors. The MSP430x11x series is an ultralow-power mixed signal microcontroller with a built in 16-bit timer and fourteen I/O pins. The MSP430x11x1 family adds a versatile analog comparator.

The flash memory provides added flexibility of in-system programming and data storage without significantly increasing the current consumption of the device. The programming voltage is generated on-chip, thereby alleviating the need for an additional supply, and even allowing for reprogramming of battery-operated systems.



Please be aware that an important notice concerning availability, standard warranty, and use in critical applications of Texas Instruments semiconductor products and disclaimers thereto appears at the end of this data sheet.

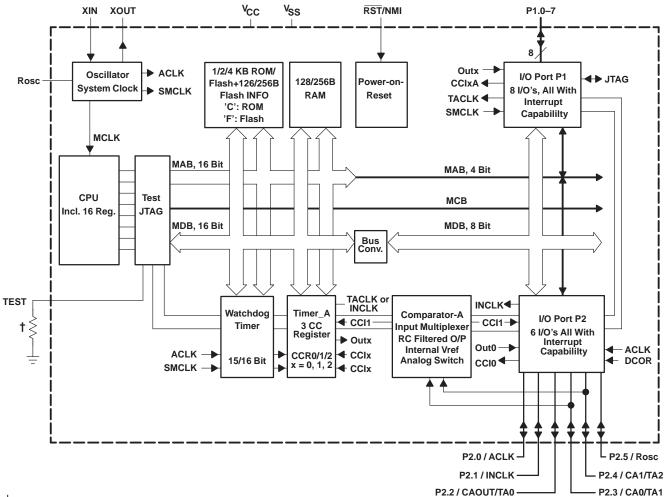
† MTP = Multiple Time Programmable



### **AVAILABLE OPTIONS**

_	PACKAGE	DEVICES
TA	PLASTIC 20-PIN SOWB (DW)	PLASTIC 20-PIN TSSOP (PW)
−40°C to 85°C	MSP430C1111IDW MSP430C1121IDW MSP430F1101IDW MSP430F1121IDW	MSP430F1101IPW MSP430F1121IPW

# functional block diagram



<sup>†</sup> A pulldown resistor of 30 k $\Omega$  is needed on F11x1.



### **Terminal Functions**

TERMINAL		1/0	DESCRIPTION
NAME	NO.	"	DESCRIPTION
P1.0/TACLK	13	I/O	General-purpose digital I/O pin/Timer_A, clock signal TACLK input
P1.1/TA0	14	I/O	General-purpose digital I/O pin/Timer_A, capture: CCI0A input, compare: Out0 output
P1.2/TA1	15	I/O	General-purpose digital I/O pin/Timer_A, capture: CCI1A input, compare: Out1 output
P1.3/TA2	16	I/O	General-purpose digital I/O pin/Timer_A, capture: CCI2A input, compare: Out2 output
P1.4/SMCLK/TCK	17	I/O	General-purpose digital I/O pin/SMCLK signal output/test clock, input terminal for device programming and test
P1.5/TA0/TMS	18	I/O	General-purpose digital I/O pin/Timer_A, compare: Out0 output/test mode select, input terminal for device programming and test
P1.6/TA1/TDI	19	I/O	General-purpose digital I/O pin/Timer_A, compare: Out1 output/test data input terminal
P1.7/TA2/TDO/TDI <sup>†</sup>	20	I/O	General-purpose digital I/O pin/Timer_A, compare: Out2 output/test data output terminal or data input during programming
P2.0/ACLK	8	I/O	General-purpose digital I/O pin/ACLK output
P2.1/INCLK	9	I/O	General-purpose digital I/O pin/Timer_A, clock signal at INCLK
P2.2/CAOUT/TA0	10	I/O	General-purpose digital I/O pin/Timer_A, capture: CCI0B input/comparator_A, output
P2.3/CA0/TA1	11	I/O	General-purpose digital I/O pin/Timer_A, compare: Out1 output/comparator_A, input
P2.4/CA1/TA2	12	I/O	General-purpose digital I/O pin/Timer_A, compare: Out2 output/comparator_A, input
P2.5/R <sub>osc</sub>	3	I/O	General-purpose digital I/O pin/Input for external resistor that defines the DCO nominal frequency
RST/NMI	7	I	Reset or nonmaskable interrupt input
TEST	1	I	Select of test mode for JTAG pins on Port1. Must be tied low with less than 30 kΩ (F11x1).
VCC	2		Supply voltage
V <sub>SS</sub>	4		Ground reference
XIN	6	I	Input terminal of crystal oscillator
XOUT	5	I/O	Output terminal of crystal oscillator

<sup>†</sup> TDO or TDI is selected via JTAG instruction.

# short-form description

# processing unit

The processing unit is based on a consistent, and orthogonally-designed CPU and instruction set. This design structure results in a RISC-like architecture, highly transparent to the application development, and noted for its programming simplicity. All operations other than program-flow instructions are consequently performed as register operations in conjunction with seven addressing modes for source, and four modes for destination operands.

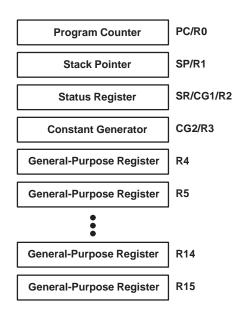
# short-form description (continued)

# **CPU**

All sixteen registers are located inside the CPU, providing reduced instruction execution time. This reduces a register-register operation execution time to one cycle of the processor.

Four registers are reserved for special use as a program counter, a stack pointer, a status register, and a constant generator. The remaining twelve registers are available as general-purpose registers.

Peripherals are connected to the CPU using a data address and control buses and can be handled easily with all instructions for memory manipulation.



### instruction set

The instructions set for this register-register architecture provides a powerful and easy-to-use assembly language. The instruction set consists of 51 instructions with three formats and seven addressing modes. Table 1 provides a summation and example of the three types of instruction formats; the addressing modes are listed in Table 2.

**Table 1. Instruction Word Formats** 

Dual operands, source-destination	e.g. ADD R4, R5	$R4 + R5 \rightarrow R5$
Single operands, destination only	e.g. CALL R8	$PC \to (TOS), R8 \to PC$
Relative jump, un-/conditional	e.g. JNE	Jump-on equal bit = 0

Most instructions can operate on both word and byte data. Byte operations are identified by the suffix B.

Examples: Instructions for word operation Instructions for byte operation

MOV EDE,TONI MOV.B EDE,TONI ADD #235h,&MEM ADD.B #35h,&MEM

PUSH R5 PUSH.B R5

SWPB R5 -

**Table 2. Address Mode Descriptions** 

ADDRESS MODE	s	d	SYNTAX	EXAMPLE	OPERATION
Register	$\sqrt{}$	V	MOV Rs, Rd	MOV R10, R11	R10 → R11
Indexed	$\sqrt{}$	V	MOV X(Rn), Y(Rm) MOV 2(R5), 6(R6) $M(2 + R5) \rightarrow M(6 + R6)$		$M(2 + R5) \rightarrow M(6 + R6)$
Symbolic (PC relative)	$\sqrt{}$	V	MOV EDE, TONI $M(EDE) \rightarrow M(TONI)$		$M(EDE) \rightarrow M(TONI)$
Absolute	$\sqrt{}$	V	MOV &MEM, &TCDAT		$M(MEM) \rightarrow M(TCDAT)$
Indirect	$\sqrt{}$		MOV @Rn, Y(Rm)	MOV @R10, Tab(R6)	M(R10) → M(Tab + R6)
Indirect autoincrement	$\sqrt{}$		MOV @Rn+, RM	n+, RM MOV @R10+, R11 $M(R10) \rightarrow R11$ , R10 + 2 $\rightarrow$ F	
Immediate	$\sqrt{}$		MOV #X, TONI	MOV #45, TONI #45 → M(TONI)	

NOTE: s = source d = destination Rs/Rd = source register/destination register Rn = register number



# instruction set (continued)

Computed branches (BR) and subroutine calls (CALL) instructions use the same addressing modes as the other instructions. These addressing modes provide *indirect* addressing, ideally suited for computed branches and calls. The full use of this programming capability permits a program structure different from conventional 8- and 16-bit controllers. For example, numerous routines can easily be designed to deal with pointers and stacks instead of using flag type programs for flow control.

### operation modes and interrupts

The MSP430 operating modes support various advanced requirements for ultralow-power and ultralow energy consumption. This is achieved by the intelligent management of the operations during the different module operation modes and CPU states. The advanced requirements are fully supported during interrupt event handling. An interrupt event awakens the system from each of the various operating modes and returns with the *RETI* instruction to the mode that was selected before the interrupt event. The different requirements of the CPU and modules, which are driven by system cost and current consumption objectives, necessitate the use of different clock signals:

- Auxiliary clock ACLK (from LFXT1CLK/crystal's frequency), used by the peripheral modules
- Main system clock MCLK, used by the CPU and system
- Subsystem clock SMCLK, used by the peripheral modules

### low-power consumption capabilities

The various operating modes are controlled by the software through controlling the operation of the internal clock system. This clock system provides many combinations of hardware and software capabilities to run the application with the lowest power consumption and with optimized system costs:

- Use the internal clock (DCO) generator without any external components.
- Select an external crystal or ceramic resonator for lowest frequency or cost.
- Select and activate the proper clock signals (LFXT1CLK and/or DCOCLK) and clock pre-divider function.
- Apply an external clock source.

Four of the control bits that influence the operation of the clock system and support fast turnon from low power operating modes are located in the status register SR. The four bits that control the CPU and the system clock generator are SCG1, SCG0, OscOff, and CPUOff:



# status register R2

_15	9	8	7	6	5	4	3	2	1	0	
Reserved For Future Enhancements		٧	SCG1	SCG0	OscOff	CPUOff	GIE	N	Z	С	
rw-0		rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	rw-0	

The bits CPUOff, SCG1, SCG0, and OscOff are the most important low-power control bits when the basic function of the system clock generator is established. They are pushed onto the stack whenever an interrupt is accepted and thereby saved so that the previous mode of operation can be retrieved after the interrupt request. During execution of an interrupt handler routine, the bits can be manipulated via indirect access of the data on the stack. That allows the program to resume execution in another power operating mode after the return from interrupt (RETI).

SCG1: The clock signal SMCLK, used for peripherals, is enabled when bit SCG1 is reset or disabled if

the bit is set.

SCG0: The dc-generator is active when SCG0 is reset. The dc-generator can be deactivated only if the SCG0 bit is set and the DCOCLK signal is not used for MCLK or SMCLK. The current consumed by the dc-generator defines the basic frequency of the DCOCLK. It is a dc current.

The clock signal DCOCLK is deactivated if it is not used for MCLK or SMCLK or if the SCG0 bit

is set. There are two situations when the SCG0 bit cannot switch off the DCOCLK signal:

1. DCOCLK frequency is used for MCLK (CPUOff=0 and SELM.1=0).

2. DCOCLK frequency is used for SMCLK (SCG1=0 and SELS=0).

### NOTE:

When the current is switched off (SCG0=1) the start of the DCOCLK is delayed slightly. The delay is in the µs-range (see device parameters for details).

OscOff: The LFXT1 crystal oscillator is active when the OscOff bit is reset. The LFXT1 oscillator can only be deactivated if the OscOff bit is set and it is not used for MCLK or SMCLK. The setup time to

start a crystal oscillation needs consideration when oscillator off option is used. Mask programmable (ROM) devices can disable this feature so that the oscillator can never be switched

off by software.

CPUOff: The clock signal MCLK, used for the CPU, is active when the CPUOff bit is reset or stopped if it

is set.



# interrupt vector addresses

The interrupt vectors and the power-up starting address are located in the memory with an address range of 0FFFFh-0FFE0h. The vector contains the 16-bit address of the appropriate interrupt handler instruction sequence.

INTERRUPT SOURCE	INTERRUPT FLAG	SYSTEM INTERRUPT	WORD ADDRESS	PRIORITY
Power-up, external reset, watchdog	WDTIFG (Note1) KEYV (Note 1)	Reset	0FFFEh	15, highest
NMI, oscillator fault, flash memory access violation	NMIIFG (Notes 1 and 4) OFIFG (Notes 1 and 4) ACCVIFG (Notes 1 and 4)	(non)-maskable, (non)-maskable, (non)-maskable	0FFFCh	14
			0FFFAh	13
			0FFF8h	12
Comparator_A	CAIFG	maskable	0FFF6h	11
Watchdog timer	WDTIFG	maskable	0FFF4h	10
Timer_A	CCIFG0 (Note 2)	maskable	0FFF2h	9
Timer_A	CCIFG1, CCIFG2, TAIFG (Notes 1 and 2)	maskable	0FFF0h	8
			0FFEEh	7
			0FFECh	6
			0FFEAh	5
			0FFE8h	4
I/O Port P2 (eight flags – see Note 3)	P2IFG.0 to P2IFG.7 (Notes 1 and 2)	maskable	0FFE6h	3
I/O Port P1 (eight flags)	P1IFG.0 to P1IFG.7 (Notes 1 and 2)	maskable	0FFE4h	2
			0FFE2h	1
			0FFE0h	0, lowest

NOTES: 1. Multiple source flags

2. Interrupt flags are located in the module

3. There are eight Port P2 interrupt flags, but only six Port P2 I/O pins (P2.0-5) are implemented on the 11x1 devices.

4. (non)-maskable: the individual interrupt enable bit can disable an interrupt event, but the general interrupt enable cannot. Nonmaskable: neither the individual nor the general interrupt enable bit will disable an interrupt event.



# special function registers

Most interrupt and module enable bits are collected into the lowest address space. Special function register bits that are not allocated to a functional purpose are not physically present in the device. Simple software access is provided with this arrangement.

# interrupt enable 1 and 2

Address	7	6	5	4	3	2	1	0	
<b>0</b> h			ACCVIE	NMIIE			OFIE	WDTIE	
			rw-0	rw-0		•	rw-0	rw-0	
WDTIE: OFIE: NMIIE: ACCVIE:	Watchdog timer enable signal Oscillator fault enable signal Nonmaskable interrupt enable signal Access violation at flash memory								
Address	7	6	5	4	3	2	1	0	
<b>0</b> 1h									
interrupt flag	register 1 a	nd 2							
Address	7	6	5	4	3	2	1	0	
02h				NMIIFG			OFIFG	WDTIFG	
WDTIFG: OFIFG: NMIIFG:	Reset o	overflow or s in V <sub>CC</sub> powe t on oscillato RST/NMI-pi	er-on or rese or fault	rw-0 violation or et condition a	at <del>RST</del> /NMI-	pin	rw-1	rw-0	
Address	7	6	5	4	3	2	1	0	
03h									
Legend	rw: Bit can be read and written. rw-0: Bit can be read and written. It is reset by PUC SFR bit is not present in device.								



# memory organization

	MSP430C1111		MSP430C112	1	MSP430F110	1	MSP430F1121	
FFFFh FFE0h FFDFh F800h	Int. Vector 2 KB ROM	FFFFh FFEOh FFDFh F000h	Int. Vector  4 KB ROM	FFFFh FFE0h FFDFh FC00h 10FFh 1080h 0FFFh	Int. Vector  1 KB Flash Segment0,1  128B Flash SegmentA  1 KB Boot ROM	FFFFh FFE0h FFDFh F000h 10FFh 1000h	Int. Vector  4 KB Flash Segment0-7  2×128B Flash SegmentA,B 1 KB Boot ROM	Main Memory Information Memory
		02FFh		1		02FFh		
027Fh 0200h	128B RAM	0200h	256B RAM	027Fh 0200h	128B RAM	0200h	256B RAM	
01FFh 0100h	16b Per.	01FFh 0100h	16b Per.	01FFh 0100h	16b Per.	01FFh 0100h	16b Per.	
00FFh 0010h	8b Per.	00FFh 0010h	8b Per.	00FFh 0010h	8b Per.	00FFh 0010h	8b Per.	
000Fh 0000h	SFR	000Fh 0000h	SFR	000Fh 0000h	SFR	000Fh 0000h	SFR	

# boot ROM containing bootstrap loader

The intention of the bootstrap loader is to download data into the flash memory module. Various write, read, and erase operations are needed for a proper download environment. The bootstrap loader is only available on F devices.

### functions of the bootstrap loader:

Definition of read: apply and transmit data of peripheral registers or memory to pin P1.1 (BSLTX)

write: read data from pin P2.2 (BSLRX) and write them into flash memory

# unprotected functions

Mass erase, erase of the main memory (Segment0 to Segment7)

Access to the MSP430 via the bootstrap loader is protected. It must be enabled before any protected function can be performed. The 256 bits in 0FFE0h to 0FFFFh provide the access key.

### protected functions

All protected functions can be executed only if the access is enabled.

- Write/program byte into flash memory; Parameters passed are start address and number of bytes (the segment-write feature of the flash memory is not supported and not useful with the UART protocol).
- Segment erase of Segment0 to Segment7 in the main memory and segment erase of SegmentA and SegmentB in the information memory.
- Read all data in main memory and information memory.
- Read and write to all byte peripheral modules and RAM.
- Modify PC and start program execution immediately.

### NOTE

Unauthorized readout of code and data is prevented by the user's definition of the data in the interrupt memory locations.



# boot ROM containing bootstrap loader (continued)

### features of the bootstrap loader are:

- UART communication protocol, fixed to 9600 baud
- Port pin P1.1 for transmit, P2.2 for receive
- TI standard serial protocol definition
- Implemented in flash memory version only
- Program execution starts with the user vector at 0FFFEh or with the bootstrap loader (start vector is at address 0C00h)

# hardware resources used for serial input/output:

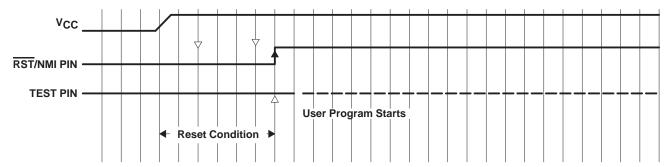
- Pins P1.1 and P2.2 for serial data transmission
- Test and RST/NMI to start program execution at the reset or bootstrap loader vector
- Basic clock module: Rsel=5, DCO=4, MOD=0, DCOCLK for MCLK and SMCLK, clock divider for MCLK and SMCLK at default: dividing by 1
- Timer\_A: Timer\_A operates in continuous mode with MCLK source selected, input divider set to 1, using CCR0, and polling of CCIFG0.
- WDT: Watchdog timer is halted
- Interrupt: GIE=0, NMIIE=0, OFIFG=0, ACCVIFG=0
- Memory allocation and stack pointer:

If the stack pointer points to RAM addresses above 0220h, 6 bytes of the stack are allocated plus RAM addresses 0200h to 0219h. Otherwise the stack pointer is set to 0220h and allocates RAM from 0200h to 021Fh.

### NOTE:

When writing RAM data via bootstrap loader, take care that the stack is outside the range of the data being written.

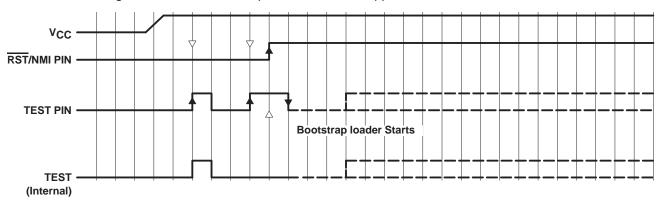
Program execution begins with the user's reset vector at FFFEh (standard method) if TEST is held low while RST/NMI goes from low to high:





# boot ROM containing bootstrap loader (continued)

Program execution begins with the bootstrap vector at 0C00h (boot ROM) if a minimum of two positive edges have been applied to TEST while RST/NMI is low, and TEST is high when RST/NMI goes from low to high. The TEST signal is normally used internally to switch pins P1.4, P1.5, P1.6, and P1.7 between their application function and the JTAG function. If the second rising edge at TEST is applied while RST/NMI is held low, the internal TEST signal is held low and the pins remain in the application mode:



Test mode can be entered again after TEST is taken low and then back high.

The bootstrap loader will not be started (via the vector in address 0C00h), if:

- There were less than two positive edges at TEST while RST/NMI is low
- TEST is low if RST/NMI goes from low to high
- JTAG has control over the MSP430 resources
- Supply voltage VCC drops and a POR is executed

### **WARNING:**

The bootstrap loader starts correctly only if the RST/NMI pin is in reset mode. If it is switched to the NMI function, unpredictable program execution may result. However, a bootstrap-load may be started using software and the bootstrap vector, for example the instruction BR &0C00h.



# flash memory

The flash memory consists of 512-byte segments in the main memory and 128-byte segments in the information memory. See device memory maps for specific device information.

Segment0 to Segment7 can be erased individually, or altogether as a group.

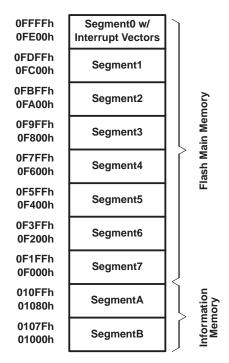
SegmentA and SegmentB can be erased individually, or as a group with segments 0-7.

The memory in SegmentA and SegmentB is also called Information Memory.

VPP is generated internally. VCC current increases during programming.

During program/erase cycles, VCC must not drop below the minimum specified for program/erase operation.

Program and erase timings are controlled by the flash timing generator—no software intervention is needed. The input frequency of the flash timing generator should be in the proper range and must be applied until the write/program or erase operation is completed.



NOTE: All segments not implemented on all devices.

During program or erase, no code can be executed from flash memory and all interrupts must be disabled by setting the GIE, NMIE, ACCVIE, and OFIE bits to zero. If a user program requires execution concurrent with a flash program or erase operation, the program must be executed from memory other than the flash memory (e.g., boot ROM, RAM). In the event a flash program or erase operation is initiated while the program counter is pointing to the flash memory, the CPU will execute JMP \$ instructions until the flash program or erase operation is completed. Normal execution of the previously running software then resumes.

Unprogrammed, new devices may have some bytes programmed in the information memory (needed for test during manufacturing). The user should perform an erase of the information memory prior to first use.

# flash memory control register FCTL1

All control bits are reset during PUC. PUC is active after V<sub>CC</sub> is applied, a reset condition is applied to the RST/NMI pin, the watchdog timer expires, a watchdog access violation occurs, or an improper flash operation has been performed. A more detailed description of the control-bit functions is found in the flash memory module description (refer to MSP430x1xx User's Guide, literature number SLAU049). Any write to control register FCTL1 during erase, mass erase, or write (programming) will end in an access violation with ACCVIFG=1. Special conditions apply for segment-write mode. Refer to MSP430x1xx User's Guide, literature number SLAU049 for details.



# flash memory control register FCTL1 (continued)

Read access is possible at any time without restrictions.

The control bits of control register FCTL1 are:

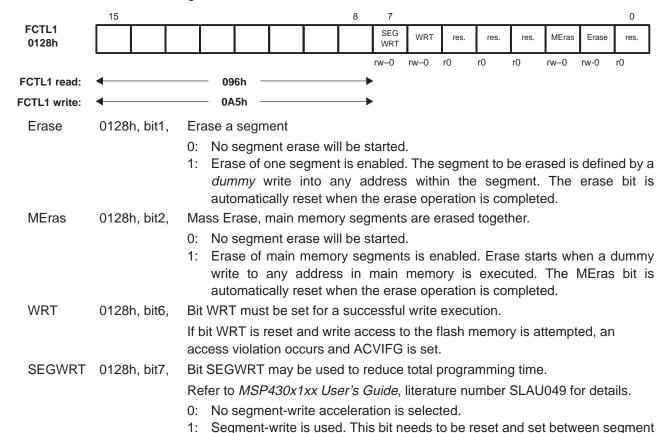


Table 3. Allowed Combinations of Control Bits Allowed for Flash Memory Access

FUNCTION PERFORMED	SEGWRT	WRT	MEras	Erase	BUSY	WAIT	Lock
Write word or byte	0	1	0	0	0	0	0
Write word or byte in same segment, segment write mode	1	1	0	0	0 → 1	0 → 1	0
Erase one segment by writing to any address in the target segment	0	0	0	1	0	0	0
Erase all segments (0 to 7) but not the information memory (segments A and B)	0	0	1	0	0	0	0
Erase all segments (0 to 7 and A and B) by writing to any address in the flash memory module	0	0	1	1	0	0	0

NOTE: The table shows all valid combinations. Any other combination will result in an access violation.

borders.

# flash memory, timing generator, control register FCTL2

The timing generator (Figure 1) generates all the timing signals necessary for write, erase, and mass erase from the selected clock source. One of three different clock sources may be selected by control bits SSEL0 and SSEL1 in control register FCTL2. The selected clock source should be divided to meet the frequency requirements specified in the recommended operating conditions.



# flash memory, timing generator, control register FCTL2 (continued)

The flash timing generator is reset with PUC. It is also reset if the emergency exit bit EMEX is set.

Control register FCTL2 may not be written to if the BUSY bit is set; otherwise, an access violation will occur (ACCVIFG=1).

Read access is possible at any time without restrictions.

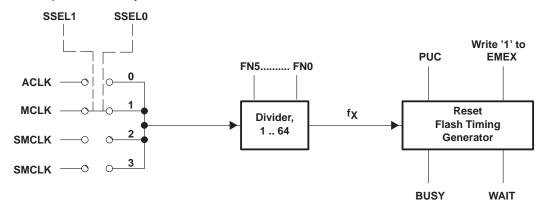
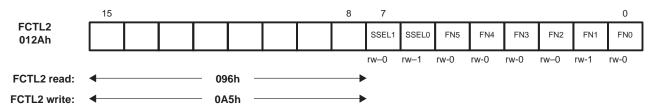


Figure 1. Flash Memory Timing Generator Diagram



The control bits are:

FN0-FN5 012Ah, bit0-5

oit0–5 These six bits define the division rate of the clock signal. The division rate is 1 to 64, according to the digital value of FN5 to FN0 plus one.

SSEL0, SSEL1 012Ah, bit6,7 Clock source select

0: ACLK

1: MCLK

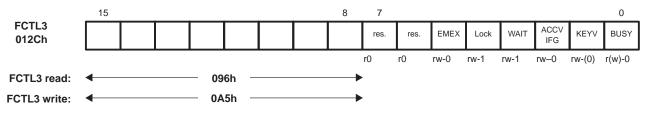
2: SMCLK

3: SMCLK

The flash timing generator is reset with PUC. It is also reset if the EMEX bit is set.

# flash memory control register FCTL3

There are no restrictions to modify this control register.





# flash memory control register FCTL3 (continued)

**BUSY** 

012Ch, bit0,

The BUSY bit shows if an access to the flash memory is allowed (BUSY=0), or if an access violation occurs. The BUSY bit is read-only, but a write operation is allowed. The BUSY bit should be tested before each write and erase cycle. The flash timing-generator hardware immediately sets the BUSY bit after start of a write, segment-write, erase, or *mass* erase operation. If the timing generator has completed the operation, the BUSY bit is reset by the hardware.

No program code can be executed from the *busy* flash memory during the entire program or erase cycle.

- 0: Flash memory is not busy.
- 1: Flash memory is busy, and remains in busy state if segment write function is in *wait* mode.

KEYV, 012Ch, bit1

Key violation

- 0: Key 0A5h (high byte) was not violated.
- 1: Key 0A5h (high byte) was violated. Violation occurs when a write access to registers FCTL1, FCTL2, or FCTL3 is executed and the *high byte* is not equal to 0A5h. If the security key is violated, bit KEYV is set and a PUC is performed.

ACCVIFG, 012Ch, bit2

Access violation interrupt flag

The access-violation flag is set when any combination of control bits other than those shown in Table 3 is attempted, or an instruction is fetched while a segment-write operation is active.

Reading the control registers will not set the ACCVIFG bit.

NOTE: The respective interrupt-enable bit ACCVIE is located in the interrupt enable register IE1 in the special function register. The software can set the ACCVIFG bit. If set by software, an NMI is also executed.

WAIT, 012CH, bit3

In the segment-write mode, the WAIT bit indicates that data has been written and the flash memory is prepared to receive the next data for programming. The WAIT bit is read only, but a write to the WAIT bit is allowed.

- 0: The segment-write operation has began and programming is in progress.
- 1: The segment-write operation is active and data programming is complete.



# flash memory control register FCTL3 (continued)

LOCK 012Ch, bit4,

The lock bit may be set during any write, segment-erase, or *mass*-erase request. Any active sequence in progress is completed normally. In segment-write mode, the SEGWRT bit is reset and the WAIT bit is set after the mode ends. The lock bit is controlled by software or hardware. If an access violation occurs and the ACCVIFG is set, the LOCK bit is set automatically.

- 0: Flash memory may be read, programmed, erased, or *mass* erased.
- 1: Flash memory may be read but not programmed, erased, or *mass* erased. A current program, erase, or *mass*-erase operation will complete normally. The access-violation interrupt flag ACCVIFG is set when data are written to the flash memory module while the lock bit is set.

EMEX, 012Ch, bit5,

Emergency exit. The emergency exit should only be used if the flash memory write or erase operation is out of control.

- 0: No function.
- Stops the active operation immediately, and shuts down all internal parts in the flash memory controller. Current consumption immediately drops back to the active mode. All bits in control register FCTL1 are reset. Since the EMEX bit is automatically reset by hardware, the software always reads EMEX as 0.

# flash memory, interrupt and security key violation

One NMI vector is used for three NMI events: RST/NMI (NMIIFG), oscillator fault (OFIFG), and flash-memory access violation (ACCVIFG). The software can determine the source of the interrupt request since all flags remain set until they are reset by software. The enable flag(s) should be set simultaneously with one instruction before the return-from-interrupt RETI instruction. This ensures that the stack remains under control. A pending NMI interrupt request will not increase stack demand unnecessarily.



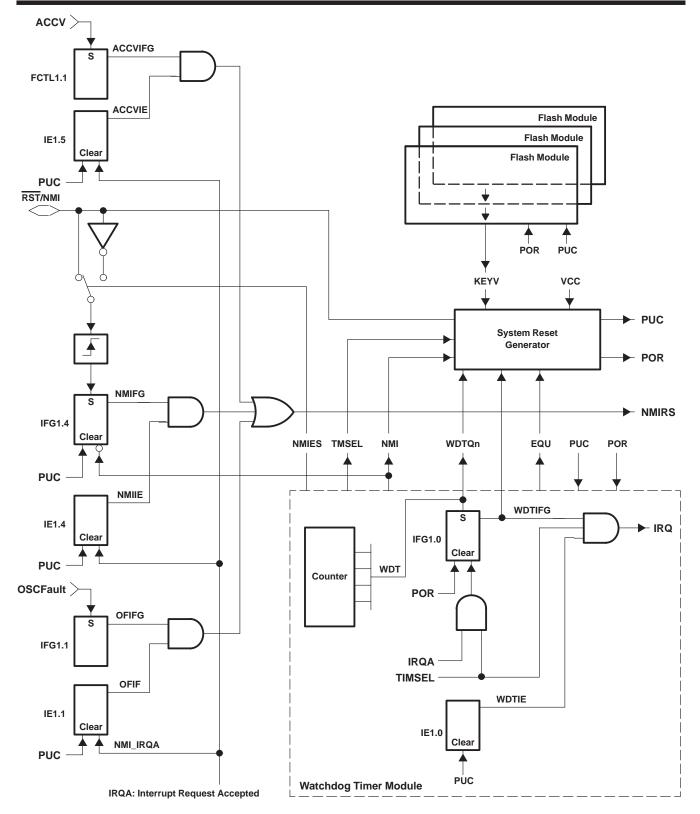


Figure 2. Block Diagram of NMI Interrupt Sources



# MSP430x11x1 MIXED SIGNAL MICROCONTROLLER

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# peripherals

Peripherals are connected to the CPU through data, address, and control buses and can be handled easily with memory manipulation instructions.

# oscillator and system clock

Three clocks are used in the system—the system (master) clock MCLK, the subsystem (master) clock SMCLK, and the auxiliary clock ACLK:

Main system clock MCLK, used by the CPU and the system Subsystem clock SMCLK, used by the peripheral modules

Auxiliary clock ACLK, originated by LFXT1CLK (crystal frequency) and used by the peripheral modules

After a POR, the DCOCLK is used by default, the DCOR bit is reset, and the DCO is set to the nominal initial frequency. Additionally, if LFXT1CLK fails as the source for MCLK, the DCOCLK is automatically selected to ensure fail-safe operation.

SMCLK can be generated from LFXT1CLK or DCOCLK. ACLK is always generated from LFXT1CLK.

The crystal oscillator can be defined to operate with watch crystals (32768 Hz) or with higher-frequency ceramic resonators or crystals. The crystal or ceramic resonator is connected across two terminals. No external components are required for watch-crystal operation. If the high frequency XT1 mode is selected, external capacitors from XIN to VSS and XOUT to VSS are required as specified by the crystal manufacturer.

The LFXT1 oscillator starts after applying VCC. If the OscOff bit is set to 1, the oscillator stops when it is not used for MCLK. The clock signals ACLK and SMCLK may be used externally via port pins.

Different application requirements and system conditions dictate different system clock requirements, including:

High frequency for quick reaction to system hardware requests or events

Low frequency to minimize current consumption, EMI, etc.

Stable peripheral clock for timer applications, such as real-time clock (RTC)

Start-stop operation to be enabled with minimum delay



# oscillator and system clock (continued)

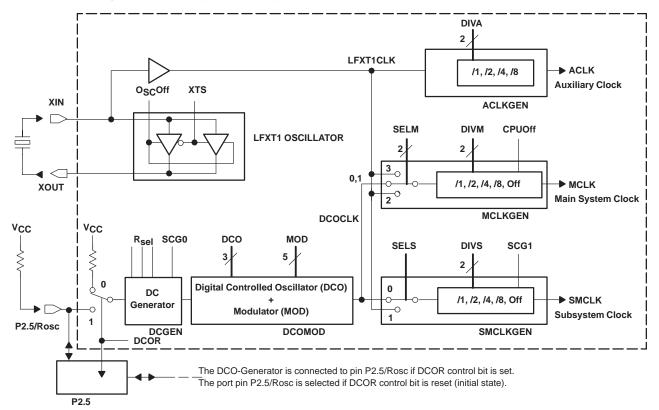


Figure 3. Clock Signals

Two clock sources, LFXT1CLK and DCOCLK, can be used to drive the MSP430 system. The LFXT1CLK is generated from the LFXT1 crystal oscillator. The LFXT1 crystal oscillator can operate in three modes—low frequency (LF), moderate frequency (XT1), and external input mode. The LFXT1 crystal oscillator may be switched off when it is not in use.

DCOCLK is generated from the DCO. The nominal DCO frequency is defined by the dc generator and can be set by one external resistor, or can be set to one of eight values with integrated resistors. Additional adjustments and modulations of DCOCLK are possible by software manipulation of registers in the DCO module. DCOCLK is stopped automatically when it is not used by the CPU or peripheral modules. The dc generator can be shut down with the SCG0 bit to realize additional power savings when DCOCLK is not in use.

# NOTE:

The system clock generator always starts with the DCOCLK selected for MCLK (CPU clock) to ensure proper start of program execution. The software defines the final system clock generation through control bit manipulation.

### digital I/O

There are two eight-bit I/O ports, port P1 and port P2 – implemented (11x1 parts only have six port P2 I/O signals available on external pins). Both ports, P1 and P2, have seven control registers to give maximum flexibility of digital input/output to the application:

- All individual I/O bits are programmable independently.
- Any combination of input, output, and interrupt conditions is possible.
- Interrupt processing of external events is fully implemented for all eight bits of port P1 and for six bits of port P2.
- Read/write access to all registers with all instructions



# digital I/O (continued)

The seven registers are:

Input register
 Output register
 8 bits at port P1/P2 contains information at the pins
 Output register
 8 bits at port P1/P2 contains output information

Direction register
 8 bits at port P1/P2 controls direction

Interrupt edge select 8 bits at port P1/P2 input signal change necessary for interrupt

Interrupt flags
 8 bits at port P1/P2 indicates if interrupt(s) are pending

Interrupt enable
 8 bits at port P1/P2 contains interrupt enable bits

• Selection (Port or Mod.) 8 bits at port P1/P2 determines if pin(s) have port or module function

All these registers contain eight bits. Two interrupt vectors are implemented: one commonly used for any interrupt event on ports P1.0 to P1.7, and one commonly used for any interrupt event on ports P2.0 to P2.7.

### NOTE:

Six bits of port P2, P2.0 to P2.5, are available on external pins – but all control and data bits for port P2 are implemented.

### watchdog timer

The primary function of the watchdog timer (WDT) module is to perform a controlled system restart after a software problem has occurred. If the selected time interval expires, a system reset is generated. If this watchdog function is not needed in an application, the module can work as an interval timer, which generates an interrupt after the selected time interval.

The watchdog timer counter (WDTCNT) is a 16-bit up-counter which is not directly accessible by software. The WDTCNT is controlled through the watchdog timer control register (WDTCTL), which is a 16-bit read/write register. Writing to WDTCTL is, in both operating modes (watchdog or timer), only possible by using the correct password in the high-byte. The low-byte stores data written to the WDTCTL. The high-byte must be the password 05Ah. If any value other than 05Ah is written to the high-byte of the WDTCTL, a system reset PUC is generated. When the password is read, its value is 069h. This minimizes accidental write operations to the WDTCTL register. In addition to the watchdog timer control bits, there are two bits included in the WDTCTL register that configure the NMI pin.

### Timer\_A (Three capture/compare registers)

The Timer\_A module on 11x1 devices offers one sixteen bit counter and three capture/compare registers. The timer clock source can be selected to come from two external sources TACLK (SSEL=0) or INCLK (SSEL=3), or from two internal sources, the ACLK (SSEL=1) or SMCLK (SSEL=2). The clock source can be divided by one, two, four, or eight. The timer can be fully controlled (in word mode) since it can be halted, read, and written. It can be stopped, run continuously, counted up or up/down, using one compare block to determine the period. The three capture/compare blocks are configured by the application to run in capture or compare mode.

The capture mode is primarily used to measure external or internal events using any combination of positive, negative, or both edges of the signal. Capture mode can be started and stopped by software. Three different external events TA0, TA1, and TA2 can be selected. At capture/compare register CCR2 the ACLK is the capture signal if CCI2B is selected. Software capture is chosen if CCISx=2 or CCISx=3 (see Figure 4).

The compare mode is primarily used to generate timings for the software or application hardware, or to generate pulse-width modulated output signals for various purposes like D/A conversion functions or motor control. An individual output module is assigned to each of the three capture/compare registers. The output modules can run independently of the compare function, or can be triggered in several ways.



# Timer\_A (3 capture/compare registers) (continued)

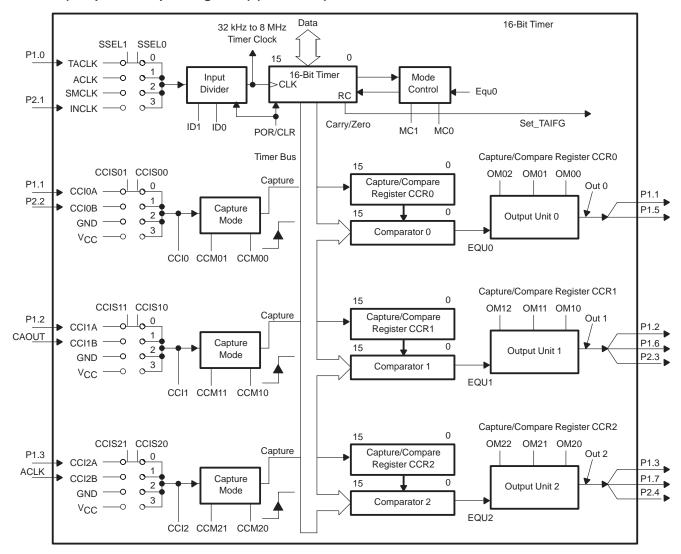


Figure 4. Timer\_A, MSP430x11x1 Configuration

Two interrupt vectors are used by the Timer\_A module. One individual vector is assigned to capture/compare block CCR0, and one common interrupt vector is implemented for the timer and the other two capture/compare blocks. The three interrupt events using the same vector are identified by an individual interrupt vector word. The interrupt vector word is used to add an offset to the program counter to continue the interrupt handler software at the corresponding program location. This simplifies the interrupt handler and gives each interrupt event the same overhead of 5 cycles in the interrupt handler.

### **UART**

Serial communication is implemented by using software and one capture/compare block. The hardware supports the output of the serial-data stream, bit by bit, with the timing determined by the comparator/timer. The data input uses the capture feature. The capture flag finds the start of a character, while the compare feature latches the input-data stream, bit by bit. The software/hardware interface connects the mixed-signal controller to external devices, systems, or networks.

# Comparator\_A

The primary function of the comparator module is to support precision A/D slope conversion applications, battery voltage supervision, and observation of external analog signals. The comparator is connected to port pins P2.3/CA0 and to P2.4/CA1. It is controlled via twelve control bits in registers CACTL1 and CACTL2.

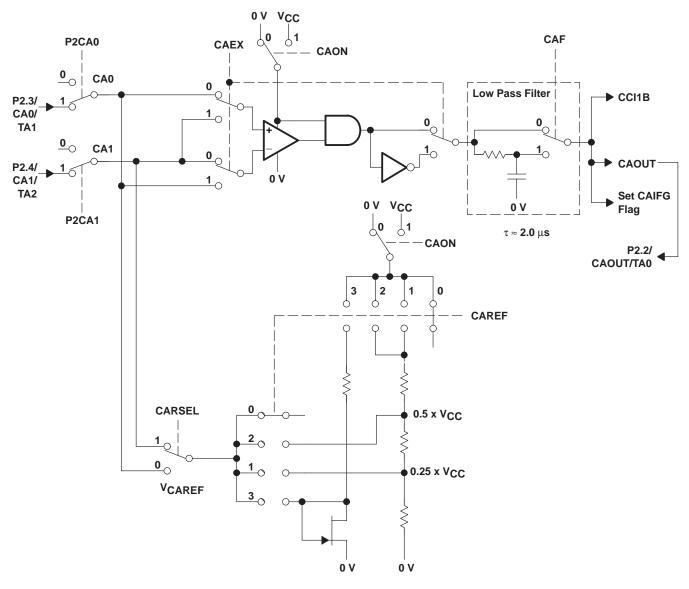


Figure 5. Block Diagram of Comparator\_A



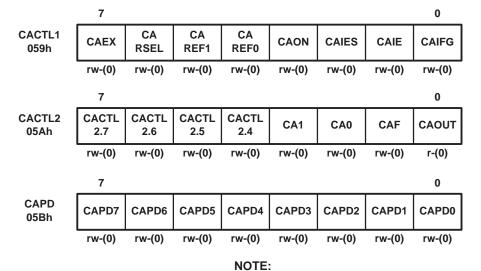
# Comparator\_A (continued)

The	cor	ntrol	hits	are:

CAOUT,	05Ah, bit0,	Comparator output
CAF,	05Ah, bit1,	The comparator output is transparent or fed through a small filter
CA0,	05Ah, bit2,	<ul><li>0: Pin P2.3/CA0/TA1 is not connected to Comparator_A.</li><li>1: Pin P2.3/CA0/TA1 is connected to Comparator_A.</li></ul>
CA1,	05Ah, bit3,	<ul><li>0: Pin P2.4/CA1/TA2 is not connected to Comparator_A.</li><li>1: Pin P2.4/CA1/TA2 is connected to Comparator_A.</li></ul>
CACTL2.4 to	05Ah, bit4,	Bits are implemented but do not control any hardware in this device.
CATCTL2.7	05Ah, bit7,	
CAIFG,	059h, bit0,	Comparator_A interrupt flag
CAIE,	059h, bit1,	Comparator_A interrupt enable
CAIES,	059h, bit2,	Comparator_A interrupt edge select bit 0: The rising edge sets the Comparator_A interrupt flag CAIFG 1: The falling edge set the Comparator_A interrupt flag CAIFG
CAON,	059h, bit3,	The comparator is switched on.
CAREF,	059h, bit4,5,	Comparator_A reference 0: Internal reference is switched off, an external reference can be applied. 1: 0.25 × VCC reference selected. 2: 0.50 × VCC reference selected. 3: A diode reference selected.
CARSEL,	059h, bit6,	An internal reference $V_{\sf CAREF}$ , selected by CAREF bits, can be applied to signal path CA0 or CA1. The signal $V_{\sf CAREF}$ is only driven by a voltage source if the value of CAREF control bits is 1, 2, or 3.
CAEX,	059h, bit7,	The comparator inputs are exchanged, used to measure and compensate the offset of the comparator.

Eight additional bits are implemented into the Comparator\_A module and enable the SW to switch off the input buffer of port P2. A CMOS input buffer would dissipate supply current when the input is not near VSS or VCC. Comparator\_A port disable control bits CAPD0 to CAPD7 are initially reset, and the port input buffer is active. The port input buffer is disabled if the appropriate control bit is set.

# Comparator\_A (continued)



Ensure that the comparator input terminals are connected to signal, power, or ground level. Otherwise, floating levels may cause unexpected interrupts and current consumption may be increased.

# slope a/d conversion

The Comparator\_A is well suited for use in single or multiple-slope conversions. The internal-reference levels may be used to set a reference during timing measurement of charge or discharge operations. They can also be used externally to bias analog circuitry.

Voltage, current, and resistive or capacitive sensor measurements are basic functions. The sensors sense physical conditions like temperature, pressure, acceleration, etc.



# peripheral file map

P	ERIPHERALS WITH WORD ACCE	SS	
Timer_A	Reserved Reserved Reserved Reserved Capture/compare register Capture/compare register Capture/compare register Timer_A register Reserved Reserved Reserved Reserved Capture/compare control Capture/compare control Cipture/compare control Timer_A control Timer_A control Timer_A interrupt vector	CCR2 CCR1 CCR0 TAR  CCTL2 CCTL1 CCTL0 TACTL TAIV	017Eh 017Ch 017Ah 0178h 0176h 0174h 0172h 0170h 016Eh 016Ch 016Ah 0168h 0166h 0164h 0162h 0160h
Flash Memory	Flash control 3 Flash control 2 Flash control 1	FCTL3 FCTL2 FCTL1	012Ch 012Ah 0128h
Watchdog	Watchdog/timer control	WDTCTL	0120h
F	PERIPHERALS WITH BYTE ACCES	SS	
Comparator_A	Comparator_A port disable Comparator_A control2 Comparator_A control1	CAPD CACTL2 CACTL1	05Bh 05Ah 059h
System Clock	Basic clock sys. control2 Basic clock sys. control1 DCO clock freq. control	BCSCTL2 BCSCTL1 DCOCTL	058h 057h 056h
Port P2	Port P2 selection Port P2 interrupt enable Port P2 interrupt edge select Port P2 interrupt flag Port P2 direction Port P2 output Port P2 input	P2SEL P2IE P2IES P2IFG P2DIR P2OUT P2IN	02Eh 02Dh 02Ch 02Bh 02Ah 029h 028h
Port P1	Port P1 selection Port P1 interrupt enable Port P1 interrupt edge select Port P1 interrupt flag Port P1 direction Port P1 output Port P1 input	P1SEL P1IE P1IES P1IFG P1DIR P1OUT P1IN	026h 025h 024h 023h 022h 021h 020h
Special Function	SFR interrupt flag2 SFR interrupt flag1 SFR interrupt enable2 SFR interrupt enable1	IFG2 IFG1 IE2 IE1	003h 002h 001h 000h

# MSP430x11x1 MIXED SIGNAL MICROCONTROLLER

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# absolute maximum ratings†

Voltage applied at V <sub>CC</sub> to V <sub>SS</sub> (MSP430C11x1)	
Voltage applied at V <sub>CC</sub> to V <sub>SS</sub> (MSP430F11x1)	
Voltage applied to any pin (referenced to VSS)	0.3 V to V <sub>CC</sub> +0.3 \
Diode current at any device terminal	±2 m/
Storage temperature, T <sub>stq</sub> (unprogrammed device)	
Storage temperature, T <sub>stg</sub> (programmed device)	–40°C to 85°C

# recommended operating conditions

			MIN	NOM	MAX	UNITS
Supply voltage during program	evenution V = - (eee Note F)	MSP430C11x1	1.8		3.6	V
Supply voltage during program	execution, ACC (see More 2)	MSP430F11x1	1.8		3.6	V
Supply voltage during program	/erase flash memory, V <sub>CC</sub>	MSP430F11x1	2.7		3.6	V
Supply voltage, VSS				0		V
Operating free-air temperature	range, T <sub>A</sub>	MSP430x11x1	-40	-40 85		°C
	LF mode selected, XTS=0	Watch crystal		32768		Hz
LFXT1 crystal frequency, f(LFXT1) (see Note 6)	VT1 mode coloated VTS 1	Ceramic resonator	450		8000	kHz
(LFX11) (See Note 6)	XT1 mode selected, XTS=1	Crystal	1000		8000	KHZ
	V <sub>CC</sub> = 1.8 V, MSP430x11x1	dc		2		
Processor frequency f(system)	V <sub>CC</sub> = 2.2 V, MSP430x11x1	dc		5	MHz	
		V <sub>CC</sub> = 3.6 V, MSP430x11x1	dc		8	
Flash timing generator frequen	cy, f(FTG)	MSP430F11x1	257		476	kHz
Cumulative program time, segr	ment write, t <sub>(CPT)</sub> (see Note 7)	V <sub>CC</sub> = 2.7 V/3.6 V MSP430F11x1			3	ms
Low-level input voltage (TCK, TMS, TDI, RST/NMI), V <sub>IL</sub> (excluding XIN, XOUT)		V <sub>CC</sub> = 2.2 V/3 V	VSS	\	/ <sub>SS</sub> +0.6	V
High-level input voltage (TCK, excluding XIN, XOUT)	l-level input voltage (TCK, TMS, TDI, $\overline{RST}/NMI$ ), $V_{IH}$ $V_{CC} = 2.2 \text{ V/3 V}$ 0.8 $V_{CC}$ $V_{CC}$		VCC	V		
Input levels at XIN, XOUT	VIL(XIN, XOUT) VIH(XIN, XOUT)	V <sub>CC</sub> = 2.2 V/3 V	V <sub>SS</sub>	C	V <sub>CC</sub>	V

NOTES: 5. The LFXT1 oscillator in LF-mode requires a resistor of 5.1 M $\Omega$  from XOUT to VSS when VCC <2.5 V. The LFXT1 oscillator in XT1-mode accepts a ceramic resonator or a crystal frequency of 4 MHz at VCC  $\geq$  2.2 V. The LFXT1 oscillator in XT1-mode accepts a ceramic resonator or a crystal frequency of 8 MHz at VCC  $\geq$  2.8 V.

- The LFXT1 oscillator in LF-mode requires a watch crystal.
   The LFXT1 oscillator in XT1-mode accepts a ceramic resonator or a crystal.
- 7. The cumulative program time must not be exceeded during a segment-write operation.



<sup>†</sup> Stresses beyond those listed under "absolute maximum ratings" may cause permanent damage to the device. These are stress ratings only, and functional operation of the device at these or any other conditions beyond those indicated under "recommended operating conditions" is not implied. Exposure to absolute-maximum-rated conditions for extended periods may affect device reliability.

NOTE: All voltages referenced to VSS.

# recommended operating conditions (continued)

# MSP430x11x1 Devices 8 MHz at 3.6 V 5 MHz at 2.2 V 2 MHz at 1.8 V

NOTE: Minimum processor frequency is defined by system clock. Flash program or erase operations require a minimum V<sub>CC</sub> of 2.7 V.

Figure 6. Frequency vs Supply Voltage

V<sub>CC</sub> - Supply Voltage - V

electrical characteristics over recommended ranges of supply voltage and operating free-air temperature (unless otherwise noted)

supply current (into  $V_{CC}$ ) excluding external current ( $f_{(system)} = 1 \text{ MHz}$ )

	PARAMETER		TEST CONDITIONS		MIN TYP	MAX	UNIT
			$T_A = -40^{\circ}\text{C} + 85^{\circ}\text{C},$ f(MCLK) = f(SMCLK) = 1  MHz,	V <sub>CC</sub> = 2.2 V	160	200	μА
		C11x1	f(ACLK) = 32,768  Hz	VCC = 3 V	240	300	
			$T_A = -40^{\circ}C + 85^{\circ}C,$	V <sub>CC</sub> = 2.2 V	1.3		μΑ
I(AM)	Active mode		f(MCLK) = f(SMCLK) = f(ACLK) = 4096 Hz	V <sub>CC</sub> = 3 V	2.5	3.2	μ
(Alvi)			$T_A = -40^{\circ}\text{C} + 85^{\circ}\text{C},$ $f_{MCLK} = f_{(SMCLK)} = 1 \text{ MHz},$	V <sub>CC</sub> = 2.2 V	200	250	μΑ
		F11x1	f(ACLK) = 32,768  Hz	V <sub>CC</sub> = 3 V	300	350	μΑ
			$T_A = -40^{\circ}C + 85^{\circ}C,$	V <sub>CC</sub> = 2.2 V	1.6	3	μА
			f(MCLK) = f(SMCLK) = f(ACLK) = 4096 Hz	V <sub>CC</sub> = 3 V	3	4.3	μΑ
		C11x1	$T_A = -40^{\circ}\text{C} + 85^{\circ}\text{C},$ f(MCLK) = 0, $f(SMCLK) = 1$ MHz,	V <sub>CC</sub> = 2.2 V	30	40	
	Low-power mode		f(ACLK) = 32,768  Hz	V <sub>CC</sub> = 3 V	51	60	μΑ
I(CPUOff)	(LPM0)	E444	$T_A = -40^{\circ}\text{C} + 85^{\circ}\text{C},$	V <sub>CC</sub> = 2.2 V	32	45	μ
		F11x1	f(MCLK) = 0, $f(SMCLK) = 1$ MHz, f(ACLK) = 32,768 Hz	VCC = 3 V	55	70	1
			$T_A = -40^{\circ}C + 85^{\circ}C$	V <sub>CC</sub> = 2.2 V	11	14	
I(LPM2)	Low-power mode, (	LPM2)	f(MCLK) = f(SMCLK) = 0 MHz, f(ACLK) = 32,768 Hz, SCG0 = 0	V <sub>CC</sub> = 3 V	17	22	μΑ
	Low-power mode, (	LPM3)	$T_A = -40^{\circ}C + 85^{\circ}C$	V <sub>CC</sub> = 2.2 V	1.2	1.7	
I(LPM3)	(C11x1)	,	f(MCLK) = f(SMCLK) = 0 MHz, f(ACLK) = 32,768 Hz, SCG0 = 1	V <sub>CC</sub> = 3 V	2	2.7	μΑ
			$T_A = -40^{\circ}C$		0.0	1.2	
			T <sub>A</sub> = 25°C	V <sub>CC</sub> = 2.2 V	0.7	1	μΑ
la pres	Low-power mode, (	LPM3)	T <sub>A</sub> = 85°C		1.6	2.3	
I(LPM3)	(F11x1)		T <sub>A</sub> = -40°C		1.8	2.2	
			$T_A = 25^{\circ}C$	VCC = 3 V	1.6	1.9	μΑ
			T <sub>A</sub> = 85°C		2.3	3.4	
	Low-nower mode (	DMA)	$T_A = -40^{\circ}C$ $f(MCLK) = 0 MHz,$		0.1	0.5	
	(C11x1)	$T_A = 25^{\circ}C$ $f(SMCLK) = 0 MHz$	$T_A = 25^{\circ}C$ $f(SMCLK) = 0 MHz,$	$V_{CC} = 2.2 \text{ V/3 V}$	0.1	0.5	μΑ
		$T_A = 85^{\circ}C$ $f(ACLK) = 0 \text{ Hz, SCG0} = 1$			0.4	8.0	
			]	0.1	0.5		
I <sub>(LPM4)</sub>				$V_{CC} = 2.2 \text{ V/3 V}$	0.1		μΑ
	•		$T_A = 85^{\circ}C$		0.0	1.9	

NOTE: All inputs are tied to 0 V or V<sub>CC</sub>. Outputs do not source or sink any current.

current consumption of active mode versus system frequency, C version, F version

 $I_{AM} = I_{AM[1 \text{ MHz}]} \times f_{system} [MHz]$ 

current consumption of active mode versus supply voltage, C version

 $I_{AM} = I_{AM[3\ V]} + 105\ \mu A/V \times (V_{CC} - 3\ V)$ 

current consumption of active mode versus supply voltage, F version

 $I_{AM} = I_{AM[3\ V]} + 120\ \mu\text{A/V} \times (V_{CC} - 3\ V)$ 



# Schmitt-trigger inputs Port P1 to Port P2; P1.0 to P1.7, P2.0 to P2.5

	PARAMETER	TEST CONDITIONS	MIN	TYP MAX	UNIT
I Vi⊤⊥ Positive-going input threshold voltage	Docitive going input threshold voltage	V <sub>CC</sub> = 2.2 V	1.1	1.3	V
	V <sub>CC</sub> = 3 V	1.5	1.8	V	
\/	Nogative going input threehold veltage	V <sub>CC</sub> = 2.2 V	0.4	0.9	V
VIT-	Negative-going input threshold voltage	V <sub>CC</sub> = 3 V	.90	1.2	\ \ \
\/.	Input voltage bystoragis (Vi-	V <sub>CC</sub> = 2.2 V	0.3	1	V
V <sub>hys</sub>	Input voltage hysteresis, $(V_{IT+} - V_{IT-})$	VCC = 3 V	0.5	1.4	V

electrical characteristics over recommended ranges of supply voltage and operating free-air temperature (unless otherwise noted) (continued)

# outputs Port 1 to P2; P1.0 to P1.7, P2.0 to P2.5

	PARAMETER	TEST	CONDITIONS		MIN	TYP MAX	UNIT
		$I_{(OHmax)} = -1.5 \text{ mA}$	V <sub>CC</sub> = 2.2 V	See Note 8	V <sub>CC</sub> -0.25	Vcc	
\ <sub>\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\</sub>	High-level output voltage Port 1 and Port 2 (C11x1)	$I_{(OHmax)} = -6 \text{ mA}$	VCC = 2.2 V	See Note 9	VCC-0.6	VCC	V
VOH	Port 1 (F11x1)	$I_{(OHmax)} = -1.5 \text{ mA}$	V <sub>CC</sub> = 3 V	See Note 8	V <sub>CC</sub> -0.25	VCC	V
		$I_{(OHmax)} = -6 \text{ mA}$	vCC = 3 v	See Note 9	VCC-0.6	VCC	
	Vou High-level output voltage	$I_{(OHmax)} = -1 \text{ mA}$	V <sub>CC</sub> = 2.2 V	See Note 10	V <sub>CC</sub> -0.25	VCC	
VOH		$I_{(OHmax)} = -3.4 \text{ mA}$	VCC = 2.2 V	See Note 10	V <sub>CC</sub> -0.6	VCC	V
I VOH	Port 2 (F11x1)	$I_{(OHmax)} = -1 \text{ mA}$	V <sub>CC</sub> = 3 V	See Note 10	V <sub>CC</sub> -0.25	VCC	V
		$I_{(OHmax)} = -3.4 \text{ mA}$	VCC = 3 V	See Note 10	VCC-0.6	VCC	
		$I_{(OLmax)} = 1.5 \text{ mA}$	V <sub>CC</sub> = 2.2 V	See Note 8	VSS	V <sub>SS</sub> +0.25	
\ <sub>\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\</sub>	Low-level output voltage	I <sub>(OLmax)</sub> = 6 mA	VCC = 2.2 V	See Note 9	VSS	V <sub>SS</sub> +0.6	V
I VOL		$I_{(OLmax)} = 1.5 \text{ mA}$	V <sub>CC</sub> = 3 V	See Note 8	V <sub>SS</sub>	V <sub>SS</sub> +0.25	V
		I <sub>(OLmax)</sub> = 6 mA	1 100 = 3 1	See Note 9	V <sub>SS</sub>	V <sub>SS</sub> +0.6	

NOTES: 8. The maximum total current, I<sub>OHmax</sub> and I<sub>OLmax</sub>, for all outputs combined, should not exceed ±12 mA to hold the maximum voltage drop specified.

# leakage current

	PARAMETER	TEST CONDITIONS		MIN	TYP	MAX	UNIT
lu (5 )	. Ligh impadance ladrage current	Port P1: P1.x, $0 \le x \le 7$ (see Notes 11, 12)	$V_{CC} = 2.2 \text{ V/3 V},$			±50	nA
llkg(Px.x)	High-impedance leakage current	Port P2: P2.x, $0 \le x \le 5$ (see Notes 11, 12)	V <sub>CC</sub> = 2.2 V/3 V,			±50	IIA

NOTES: 11. The leakage current is measured with VSS or VCC applied to the corresponding pin(s), unless otherwise noted.



The maximum total current, I<sub>OHmax</sub> and I<sub>OLmax</sub>, for all outputs combined, should not exceed ±48 mA to hold the maximum voltage drop specified.

<sup>10.</sup> One output loaded at a time.

<sup>12.</sup> The leakage of the digital port pins is measured individually. The port pin must be selected for input and there must be no optional pullup or pulldown resistor.

electrical characteristics over recommended ranges of supply voltage and operating free-air temperature (unless otherwise noted) (continued)

### optional resistors, individually programmable with ROM code (see Note 13)

	PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNIT
R <sub>(opt1)</sub>			2.5	5	10	kΩ
R <sub>(opt2)</sub>			3.8	7.7	15	kΩ
R <sub>(opt3)</sub>			7.6	15	31	kΩ
R <sub>(opt4)</sub>			11.5	23	46	kΩ
R <sub>(opt5)</sub>	Resistors, individually programmable with ROM code, all port pins,	V <sub>CC</sub> = 2.2 V/3 V	23	45	90	kΩ
R <sub>(opt6)</sub>	values applicable for pulldown and pullup	VCC = 2.2 V/3 V	46	90	180	kΩ
R <sub>(opt7)</sub>			70	140	280	kΩ
R <sub>(opt8)</sub>			115	230	460	kΩ
R <sub>(opt9)</sub>			160	320	640	kΩ
R <sub>(opt10)</sub>			205	420	830	kΩ

NOTE 13: Optional resistors R<sub>ODTX</sub> for pulldown or pullup are not available in standard flash memory device MSP430F11x1.

# inputs Px.x, TAx

	PARAMETER	TEST CONDITIONS	VCC	MIN	TYP	MAX	UNIT
t <sub>(int)</sub> External interrupt timing Port P1, P2: P1.x to P2.x, External trigger signal for the interrupt (see Note 14)		Port P1. P2: P1.x to P2.x.	2.2 V/3 V	1.5			cycle
	External trigger signal for the interrupt flag,	2.2 V	62				
	(see Note 14)	3 V	50			ns	
		TA0, TA1, TA2. (see Note 15)	2.2 V/3 V	1.5			cycle
t <sub>(cap)</sub>	t <sub>(cap)</sub> Timer_A, capture timing		2.2 V	62			
' ''			3 V	50			ns

NOTES: 14. The external signal sets the interrupt flag every time the minimum t<sub>int</sub> cycle and time parameters are met. It may be set even with trigger signals shorter than t<sub>int</sub>. Both the cycle and timing specifications must be met to ensure the flag is set. t<sub>int</sub> is measured in MCLK cycles.

# internal signals TAx, SMCLK at Timer\_A

	PARAMETER	TEST CONDITIONS	VCC	MIN	TYP	MAX	UNIT
f(IN) Input frequency	Internal TAO TA1 TA2 to - to	2.2 V			8	MHz	
	input frequency	Internal TA0, TA1, TA2, t <sub>H</sub> = t <sub>L</sub>	3 V			10	IVITZ
f(TAint)	Timer_A clock frequency	Internally, SMCLK signal applied	2.2 V/3 V	dc	f	fSystem	



<sup>15.</sup> The external capture signal triggers the capture event every time when the minimum t<sub>Cap</sub> cycles and time parameters are met. A capture may be triggered with capture signals even shorter than t<sub>Cap</sub>. Both the cycle and timing specifications must be met to ensure a correct capture of the 16-bit timer value and to ensure the flag is set.

# outputs P1.x, P2.x, TAx

P	ARAMETER	TEST	CONDITIONS	VCC MIN TYP MAX		MAX	UNIT		
f(P20)		P2.0/ACLK,	$C_L = 20 pF$	2.2 V/3 V			fSystem		
f(TAx)	Output frequency	TA0, TA1, TA2, Internal clock source, SM	C <sub>L</sub> = 20 pF CLK signal applied (see Note 16)	2.2 V/3 V	dc		fSystem	MHz	
			fSMCLK = fLFXT1 = fXT1		40%		60%		
		P1.4/SMCLK, C <sub>L</sub> = 20 pF	fSMCLK = fLFXT1 = fLF	2.2 V/3 V	2.2 V/3 V	35%		65%	
			fSMCLK = fLFXT1/n		50%– 15 ns	50%	50%+ 15 ns		
<sup>t</sup> (Xdc)	Duty cycle of O/P frequency		fSMCLK = fDCOCLK	2.2 V/3 V	50%– 15 ns	50%	50%+ 15 ns		
		DO 0/4 CL //	$f_{P20} = f_{LFXT1} = f_{XT1}$		40%		60%		
1		P2.0/ACLK, C <sub>I</sub> = 20 pF	f <sub>P20</sub> = f <sub>LFXT1</sub> = f <sub>LF</sub>	2.2 V/3 V	30%		70%		
		<u> </u>	$f_{P20} = f_{LFXT1/n}$			50%	·		
t(TAdc)		TA0, TA1, TA2,	$C_L = 20 \text{ pF}$ , Duty cycle = 50%	2.2 V/3 V		0	±50	ns	

NOTE 16: The limits of the system clock MCLK has to be met. MCLK and SMCLK can have different frequencies.

# Comparator\_A (see Note 17)

	PARAMETER	TEST CONDITIONS	3	MIN	TYP	MAX	UNIT
Les		CAON 4 CARSEL O CAREE O	V <sub>CC</sub> = 2.2 V		25	40	
I(DD)		CAON=1, CARSEL=0, CAREF=0	VCC = 3 V		45	60	μΑ
I(Refladder/		CAON=1, CARSEL=0, CAREF=1/2/3, No load at	V <sub>CC</sub> = 2.2 V		30	50	μА
RefDiode)		P2.3/CA0/TA1 and P2.4/CA1/TA2	V <sub>CC</sub> = 3 V		45	71	μΛ
V(IC)	Common-mode input voltage	CAON =1	V <sub>CC</sub> = 2.2 V/3 V	0		V <sub>CC</sub> -1	V
V(Ref025) See Figure 5	Voltage @ 0.25 V <sub>CC</sub> node V <sub>CC</sub>	PCA0=1, CARSEL=1, CAREF=1, No load at P2.3/CA0/TA1 and P2.4/CA1/TA2, See Figure 5	V <sub>CC</sub> = 2.2 V/3 V	0.23	0.24	0.25	
V(Ref050) See Figure 5	Voltage @ 0.5 V <sub>CC</sub> node	PCA0=1, CARSEL=1, CAREF=2, No load at P2.3/CA0/TA1 and P2.4/CA1/TA2, See Figure 5	V <sub>CC</sub> = 2.2 V/3 V	0.47	0.48	0.5	
.,		PCA0=1, CARSEL=1, CAREF=3, V, No load at P2.3/CA0/TA1 and	V <sub>CC</sub> = 2.2 V	430	550	645	.,
V(RefVT)		P2.4/CA1/TA2	VCC = 3 V	450	565	660	mV
V <sub>(offset)</sub>	Offset voltage	See Note 18	V <sub>CC</sub> = 2.2 V/3 V	-30		30	mV
V <sub>hys</sub>	Input hysteresis	CAON=1	V <sub>CC</sub> = 2.2 V/3 V	0	0.7	1.4	mV
		T <sub>A</sub> = 25°C, Overdrive 10 mV, With-	V <sub>CC</sub> = 2.2 V	160	210	300	ns
+,		out filter: CAF=0	V <sub>CC</sub> = 3 V	90	150	200	115
t(response LI	H)	T <sub>A</sub> = 25°C, Overdrive 10 mV, With	V <sub>CC</sub> = 2.2 V	1.6	1.9	3.4	
		filter: CAF=1	V <sub>CC</sub> = 3 V	1.1	1.5	2.6	μs
		T <sub>A</sub> = 25°C,	V <sub>CC</sub> = 2.2 V	160	210	300	
t(response H	1)	Overdrive 10 mV, without filter: CAF=0	V <sub>CC</sub> = 3 V	90	150	200	ns
(13000110011	<b>-</b> /	T <sub>A</sub> = 25°C,	V <sub>CC</sub> = 2.2 V	1.6	1.9	3.4	
		Overdrive 10 mV, with filter: CAF=1	V <sub>CC</sub> = 3 V	1.1	1.5	2.6	μs

NOTES: 17. The leakage current for the Comparator\_A terminals is identical to I<sub>lkg(Px.x)</sub> specification.

18. The input offset voltage can be cancelled by using the CAEX bit to invert the Comparator\_A inputs on successive measurements. The two successive measurements are then summed together.



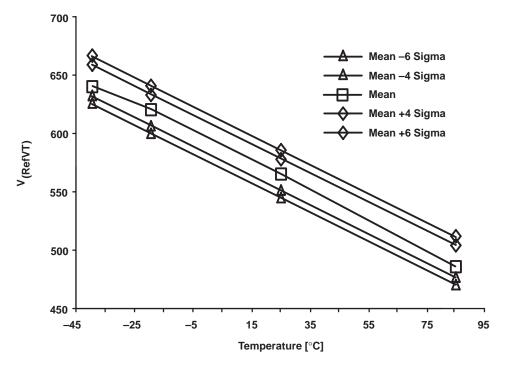


Figure 7.  $V_{(RefVT)}$  vs Temperature,  $V_{CC}$  = 3 V, C1121

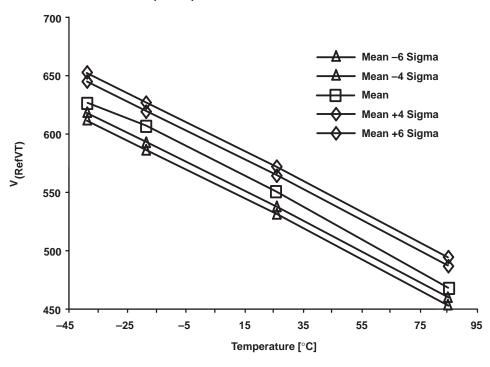


Figure 8.  $V_{(RefVT)}$  vs Temperature,  $V_{CC}$  = 2.2 V, C1121



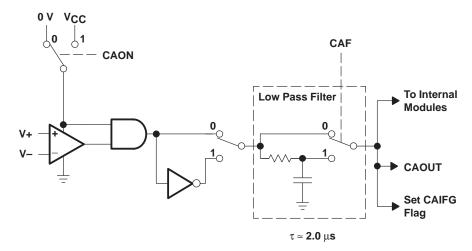


Figure 9. Block Diagram of Comparator\_A Module

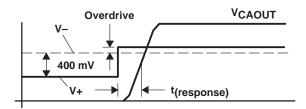


Figure 10. Overdrive Definition

# **PUC/POR**

PARAMETER		TEST CONDITIONS		MIN	TYP	MAX	UNIT
t(POR_delay)					150	250	μs
	$T_{A} = -40^{\circ}C$ POR $T_{A} = 25^{\circ}C$	T <sub>A</sub> = -40°C		1.4		1.8	V
V <sub>(POR)</sub> POR		T <sub>A</sub> = 25°C	V <sub>CC</sub> = 2.2 V/3 V	1.1		1.5	V
		T <sub>A</sub> = 85°C	VCC = 2.2 V/3 V	0.8		1.2	V
V <sub>(min)</sub>				0		0.4	V
t(reset)	PUC/POR	Reset is accepted internally		2			μs

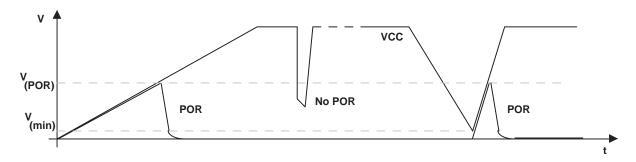


Figure 11. Power-On Reset (POR) vs Supply Voltage

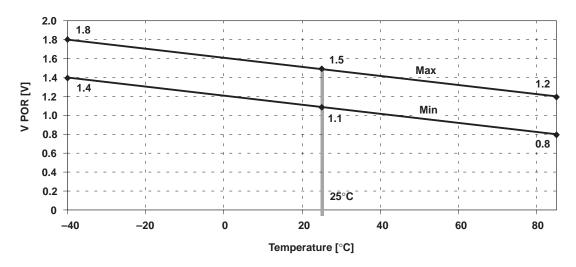


Figure 12. V<sub>(POR)</sub> vs Temperature

# crystal oscillator,LFXT1

	PARAMETER	TEST CONDITIONS	MIN	TYP	MAX	UNIT
C <sub>(XIN)</sub>	Input capacitance	XTS=0; LF mode selected. V <sub>CC</sub> = 2.2 V / 3 V	12			n.E
		XTS=1; XT1 mode selected. V <sub>CC</sub> = 2.2 V / 3 V (Note 19)				pF
C <sub>(XOUT)</sub>	Output capacitance	XTS=0; LF mode selected. $V_{CC} = 2.2 \text{ V} / 3 \text{ V}$	12			, E
		XTS=1; XT1 mode selected. V <sub>CC</sub> = 2.2 V / 3 V (Note 19)	2			pF

NOTE 19: Requires external capacitors at both terminals. Values are specified by crystal manufacturers.

### **RAM**

PARAMETER	MIN	NOM	MAX	UNIT
V(RAMh) CPU halted (see Note 20)	1.6			V

NOTE 20: This parameter defines the minimum supply voltage V<sub>CC</sub> when the data in the program memory RAM remains unchanged. No program execution should happen during this supply voltage condition.



# DCO

PARAMETER	TEST CONDITIONS		MIN	TYP	MAX	UNIT	
f/D C C C C C	B 0 DCO - 2 MOD - 0 DCOB - 0 T 25°C	V <sub>CC</sub> = 2.2 V	0.08	0.12	0.15	MHz	
f(DCO03)	$R_{Sel} = 0$ , DCO = 3, MOD = 0, DCOR = 0, $T_A = 25$ °C	V <sub>CC</sub> = 3 V	0.08	0.13	0.16	IVITZ	
f(DOO(s)	R <sub>Sel</sub> = 1, DCO = 3, MOD = 0, DCOR = 0, T <sub>A</sub> = 25°C	V <sub>CC</sub> = 2.2 V	0.14	0.19	0.23	MHz	
f(DCO13)	NSel = 1, DCC = 3, WOD = 0, DCCR = 0, 1A = 23 C	V <sub>CC</sub> = 3 V	0.14	0.18	0.22	IVII IZ	
f(DCCCC)	$R_{Sel} = 2$ , DCO = 3, MOD = 0, DCOR = 0, $T_A = 25^{\circ}C$	V <sub>CC</sub> = 2.2 V	0.22	0.30	0.36	MHz	
f(DCO23)	NSE  = 2, DOO = 3, MOD = 3, DOON = 3, TA = 23 0	VCC = 3 V	0.22	0.28	0.34	2	
f/DOGGS	$R_{Sel} = 3$ , DCO = 3, MOD = 0, DCOR = 0, $T_A = 25$ °C	V <sub>CC</sub> = 2.2 V	0.37	0.49	0.59	MHz	
f(DCO33)	NSe  = 3, DOO = 3, WOD = 0, DOON = 0, TA = 23 C	VCC = 3 V	0.37	0.47	0.56	IVII IZ	
f/2.00 (0)	R <sub>Sel</sub> = 4, DCO = 3, MOD = 0, DCOR = 0, T <sub>A</sub> = 25°C	V <sub>CC</sub> = 2.2 V	0.61	0.77	0.93	MHz	
f(DCO43)	$ R_{Sel}  = 4$ , $ DCO  = 3$ , $ NOD  = 0$ , $ DCOR  = 0$ , $ T_A  = 23$	V <sub>CC</sub> = 3 V	0.61	0.75	0.9	IVITIZ	
<b>4</b>	D . F DCO 2 MOD 0 DCOD 0 T- 25°C	V <sub>CC</sub> = 2.2 V	1	1.2	1.5	MHz	
f(DCO53)	$R_{Sel} = 5$ , DCO = 3, MOD = 0, DCOR = 0, $T_A = 25$ °C	VCC = 3 V	1	1.3	1.5	IVITZ	
f(D.0.0.0)	D . 6 DCO 2 MOD 0 DCOD 0 T. 25°C	V <sub>CC</sub> = 2.2 V	1.6	1.9	2.2	MHz	
f(DCO63)	$R_{Sel} = 6$ , DCO = 3, MOD = 0, DCOR = 0, $T_A = 25$ °C	VCC = 3 V	1.69	2	2.29	IVII IZ	
4	D . 7 DCO 2 MOD 0 DCOD 0 T. 259C	V <sub>CC</sub> = 2.2 V	2.4	2.9	3.4	MHz	
f(DCO73)	$R_{Sel} = 7$ , DCO = 3, MOD = 0, DCOR = 0, $T_A = 25$ °C	V <sub>CC</sub> = 3 V	2.7	3.2	3.65	IVITIZ	
f (= 0 0 = =)	D . 7 DCO 7 MOD 0 DCOD 0 T. 25°C	V <sub>CC</sub> = 2.2 V	4	4.5	4.9	MHz	
f(DCO77)	$R_{Sel} = 7$ , DCO = 7, MOD = 0, DCOR = 0, $T_A = 25$ °C	VCC = 3 V	4.4	4.9	5.4	IVITZ	
f(DCO47)	R <sub>Sel</sub> = 4, DCO = 7, MOD = 0, DCOR = 0, T <sub>A</sub> = 25°C	V <sub>CC</sub> = 2.2 V/3 V	FDCO40 x1.7	FDCO40 x2.1	FDCO40 x2.5	MHz	
S <sub>(Rsel)</sub>	S <sub>R</sub> = f <sub>Rsel+1</sub> /f <sub>Rsel</sub>	V <sub>CC</sub> = 2.2 V/3 V	1.35	1.65	2	ratio	
S <sub>(DCO)</sub>	S <sub>DCO</sub> = f <sub>DCO+1</sub> /f <sub>DCO</sub>	V <sub>CC</sub> = 2.2 V/3 V	1.07	1.12	1.16	ratio	
_	Temperature drift, R <sub>Sel</sub> = 4, DCO = 3, MOD = 0	V <sub>CC</sub> = 2.2 V	-0.31	-0.36	-0.40	0/ /00	
D <sub>t</sub>	(see Note 21)	VCC = 3 V	-0.33	-0.38	-0.43	%/°C	
D <sub>V</sub>	Drift with $V_{CC}$ variation, $R_{Sel} = 4$ , $DCO = 3$ , $MOD = 0$ (see Note 21)	V <sub>CC</sub> = 2.2 V/3 V	0	5	10	%/V	

NOTE 21: These parameters are not production tested.

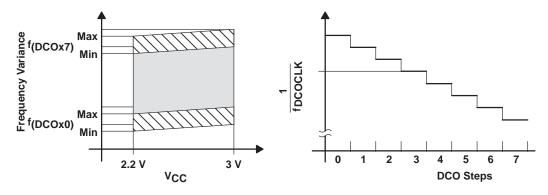


Figure 13. DCO Characteristics

electrical characteristics over recommended ranges of supply voltage and operating free-air temperature (unless otherwise noted) (continued)

# principle characteristics of the DCO

- Individual devices have a minimum and maximum operation frequency. The specified parameters for f<sub>DCOx0</sub> to f<sub>DCOx7</sub> are valid for all devices.
- The DCO control bits DCO0, DCO1 and DCO2 have a step size as defined in parameter S<sub>DCO</sub>.
- The modulation control bits MOD0 to MOD4 select how often f<sub>DCO+1</sub> is used within the period of 32 DCOCLK cycles.  $f_{DCO}$  is used for the remaining cycles. The frequency is an average =  $f_{DCO} \times (2^{MOD/32})$ .
- The ranges selected by R<sub>Sel4</sub> to R<sub>Sel5</sub>, R<sub>Sel5</sub> to R<sub>Sel6</sub>, and R<sub>Sel6</sub> to R<sub>Sel7</sub> are overlapping.

# wake-up from lower power modes (LPMx)

	PARAMETER	TEST CO	NDITIONS	MIN	TYP	MAX	UNIT
t(LPM0)		V <sub>CC</sub> = 2.2 V/3 V			100		
t(LPM2)	]	V <sub>CC</sub> = 2.2 V/3 V			100		ns
	1	$f_{(MCLK)} = 1 MHz,$	$V_{CC} = 2.2 \text{ V/3 V}$			6	
<sup>t</sup> (LPM3)	Delay time (see Note 22)	$f_{(MCLK)} = 2 MHz,$	$V_{CC} = 2.2 \text{ V/3 V}$			6	μs
	Delay time (see Note 22)	f(MCLK) = 3 MHz,	$V_{CC} = 2.2 \text{ V/3 V}$			6	
	1	f(MCLK) = 1 MHz,	V <sub>CC</sub> = 2.2 V/3 V			6	
<sup>t</sup> (LPM4)		f(MCLK) = 2 MHz,	V <sub>CC</sub> = 2.2 V/3 V			6	μs
		f(MCLK) = 3 MHz,	V <sub>CC</sub> = 2.2 V/3 V			6	

NOTE 22: Parameter applicable only if DCOCLK is used for MCLK.

### JTAG/programming

PARAMETER	TEST CONDITIONS		MIN	TYP	MAX	UNIT
<b>1</b>	TCK frequency, JTAG/test (see Note 25)	V <sub>CC</sub> = 2.2 V	dc		5	MHz
f(TCK)	TCK frequency, STAG/test (see Note 25)	VCC = 3 V	dc		10	IVITZ
V <sub>(FB)</sub>	Fuse blow voltage, C versions (see Notes 23 and 24)	3.5		3.9	V	
I <sub>(FB)</sub>	Supply current on TDI during fuse blow (see Note 24) (C			100	mA	
<sup>t</sup> (FB)	Time to blow the fuse (see Note 24) (C11x1)			1	ms	
I(DD-PGM)	Current during program cycle (see Note 26)	V <sub>CC</sub> = 2.7 V/3.6 V, MSP430F11x1		3	5	mA
I(DD-ERASE)	Current during erase cycle (see Note 26)	V <sub>CC</sub> = 2.7 V/3.6 V, MSP430F11x1		3	5	mA
4	Write/erase cycles	MSP430F11x1	10 <sup>4</sup>	10 <sup>5</sup>		
t(retention)	Data retention T <sub>J</sub> = 25°C	MSP430F11x1	100			Year

- NOTES: 23. The power source to blow the fuse is applied to TDI pin.
  - 24. Once the JTAG fuse is blown, no further access to the MSP430 JTAG/test feature is possible. The JTAG block is switched to bypass
  - 25. f<sub>(TCK)</sub> may be restricted to meet the timing requirements of the module selected.
  - 26. Duration of the program/erase cycle is determined by f<sub>(FTG)</sub> applied to the flash timing controller. It can be calculated as follows:  $t(word write) = 35 \times 1/f(FTG)$

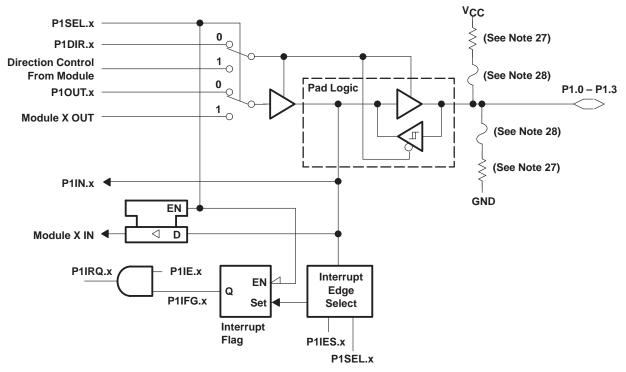
t(segment write, byte 0) =  $30 \times 1/f(FTG)$ 

t(segment write, byte 0) =  $20 \times 1/f(FTG)$ t(mass erase) =  $5297 \times 1/f(FTG)$ t(page erase) =  $4819 \times 1/f(FTG)$ 



# input/output schematic

# Port P1, P1.0 to P1.3, input/output with Schmitt-trigger



NOTE: x = Bit/identifier, 0 to 3 for port P1

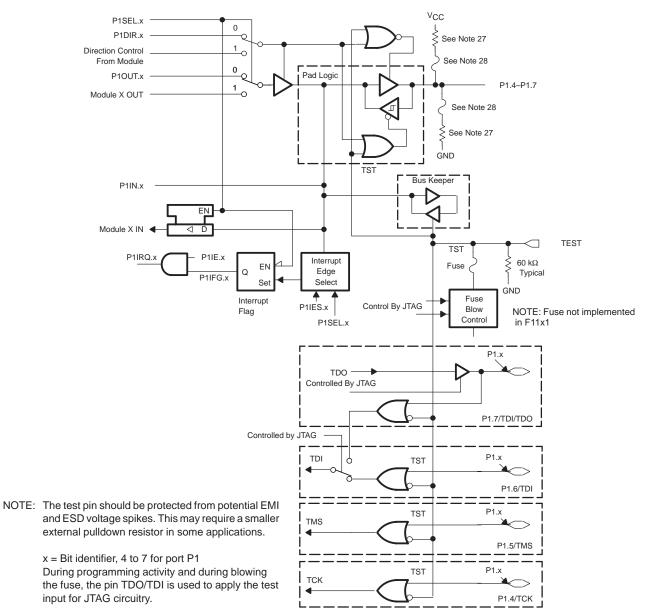
PnSel.x	PnDIR.x	Direction control from module	PnOUT.x	Module X OUT	PnIN.x	Module X IN	PnIE.x	PnIFG.x	PnIES.x
P1Sel.0	P1DIR.0	P1DIR.0	P1OUT.0	VSS	P1IN.0	TACLK <sup>†</sup>	P1IE.0	P1IFG.0	P1IES.0
P1Sel.1	P1DIR.1	P1DIR.1	P1OUT.1	Out0 signal†	P1IN.1	CCI0A†	P1IE.1	P1IFG.1	P1IES.1
P1Sel.2	P1DIR.2	P1DIR.2	P1OUT.2	Out1 signal†	P1IN.2	CCI1A <sup>†</sup>	P1IE.2	P1IFG.2	P1IES.2
P1Sel.3	P1DIR.3	P1DIR.3	P1OUT.3	Out2 signal†	P1IN.3	CCI2A <sup>†</sup>	P1IE.3	P1IFG.3	P1IES.3

<sup>†</sup> Signal from or to Timer\_A

NOTES: 27. Optional selection of pullup or pulldown resistors with ROM (masked) versions.

<sup>28.</sup> Fuses for optional pullup and pulldown resistors can only be programmed at the factory (ROM versions only).

# Port P1, P1.4 to P1.7, input/output with Schmitt-trigger and in-system access features



PnSel.x	PnDIR.x	Direction control from module	PnOUT.x	Module X OUT	PnIN.x	Module X IN	PnIE.x	PnIFG.x	PnlES.x
P1Sel.4	P1DIR.4	P1DIR.4	P1OUT.4	SMCLK	P1IN.4	unused	P1IE.4	P1IFG.4	P1IES.4
P1Sel.5	P1DIR.5	P1DIR.5	P1OUT.5	Out0 signal†	P1IN.5	unused	P1IE.5	P1IFG.5	P1IES.5
P1Sel.6	P1DIR.6	P1DIR.6	P1OUT.6	Out1 signal†	P1IN.6	unused	P1IE.6	P1IFG.6	P1IES.6
P1Sel.7	P1DIR.7	P1DIR.7	P1OUT.7	Out2 signal <sup>†</sup>	P1IN.7	unused	P1IE.7	P1IFG.7	P1IES.7

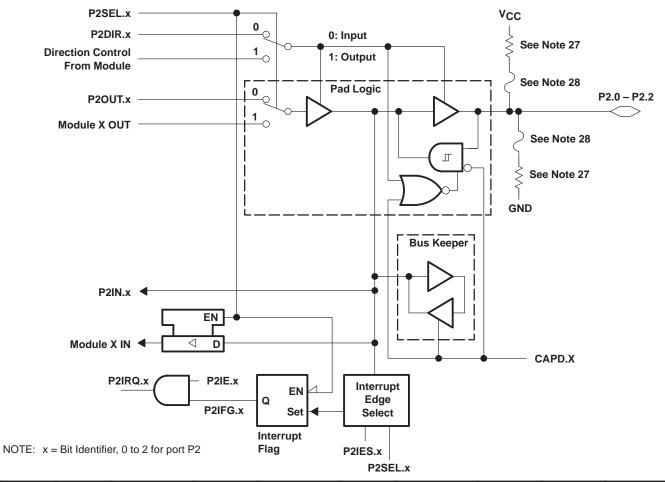
<sup>†</sup> Signal from or to Timer\_A

NOTES: 27. Optional selection of pullup or pulldown resistors with ROM (masked) versions.

<sup>28.</sup> Fuses for optional pullup and pulldown resistors can only be programmed at the factory (ROM versions only).



# Port P2, P2.0 to P2.2, input/output with Schmitt-trigger



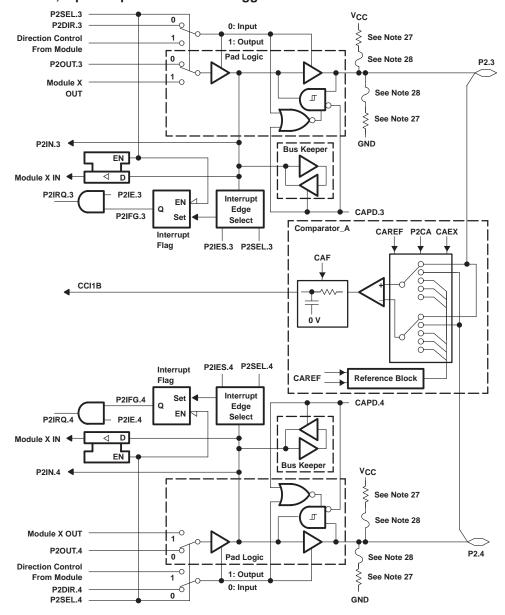
PnSel.x	PnDIR.x	Direction control from module	PnOUT.x	Module X OUT	PnIN.x	Module X IN	PnIE.x	PnIFG.x	PnIES.x
P2Sel.0	P2DIR.0	P2DIR.0	P2OUT.0	ACLK	P2IN.0	unused	P2IE.0	P2IFG.0	P1IES.0
P2Sel.1	P2DIR.1	P2DIR.1	P2OUT.1	VSS	P2IN.1	INCLK†	P2IE.1	P2IFG.1	P1IES.1
P2Sel.2	P2DIR.2	P2DIR.2	P2OUT.2	CAOUT	P2IN.2	CCI0B <sup>†</sup>	P2IE.2	P2IFG.2	P1IES.2

<sup>†</sup> Signal from or to Timer\_A

NOTES: 27. Optional selection of pullup or pulldown resistors with ROM (masked) versions.

28. Fuses for optional pullup and pulldown resistors can only be programmed at the factory (ROM versions only).

# Port P2, P2.3 to P2.4, input/output with Schmitt-trigger



# **APPLICATION INFORMATION**

PnSel.x	PnDIR.x	Direction control from module	PnOUT.x	Module X OUT	PnIN.x	Module X IN	PnIE.x	PnIFG.x	PnIES.x
P2Sel.3	P2DIR.3	P2DIR.3	P2OUT.3	Out1 signal†	P2IN.3	unused	P2IE.3	P2IFG.3	P1IES.3
P2Sel.4	P2DIR.4	P2DIR.4	P2OUT.4	Out2 signal†	P2IN.4	unused	P2IE.4	P2IFG.4	P1IES.4

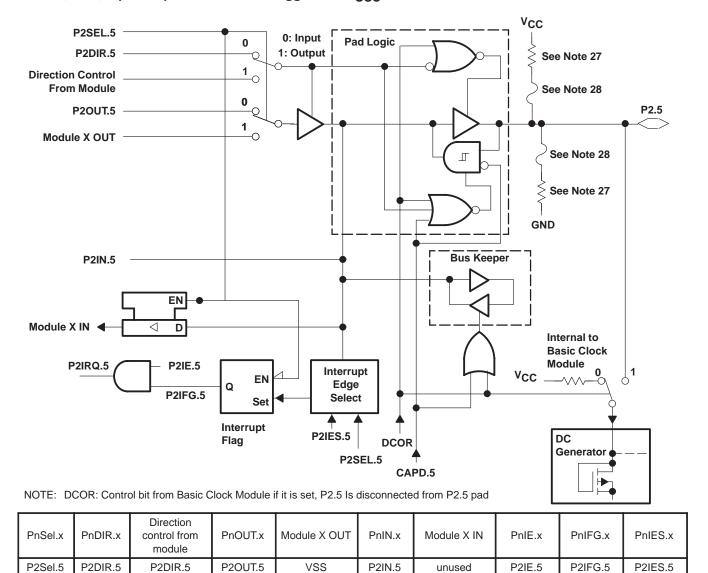
<sup>†</sup> Signal from Timer\_A

NOTES: 27. Optional selection of pullup or pulldown resistors with ROM (masked) versions.

28. Fuses for optional pullup and pulldown resistors can only be programmed at the factory (ROM versions only).



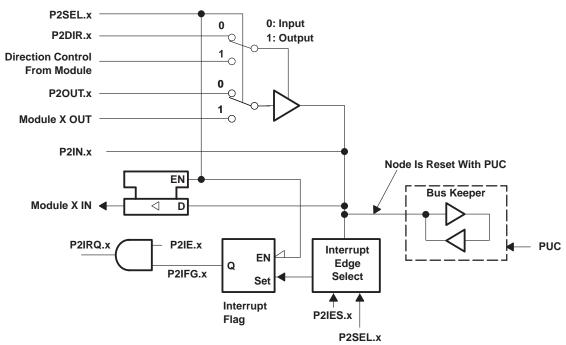
# Port P2, P2.5, input/output with Schmitt-trigger and R<sub>OSC</sub> function for the Basic Clock module



NOTES: 27. Optional selection of pullup or pulldown resistors with ROM (masked) versions.

<sup>28.</sup> Fuses for optional pullup and pulldown resistors can only be programmed at the factory (ROM versions only).

# Port P2, unbonded bits P2.6 and P2.7



NOTE: x = Bit/identifier, 6 to 7 for port P2 without external pins

P2Sel.x	P2DIR.x	Direction control from module	P2OUT.x	Module X OUT	P2IN.x	Module X IN	P2IE.x	P2IFG.x	P2IES.x
P2Sel.6	P2DIR.6	P2DIR.6	P2OUT.6	VSS	P2IN.6	unused	P2IE.6	P2IFG.6	P2IES.6
P2Sel.7	P2DIR.7	P2DIR.7	P2OUT.7	VSS	P2IN.7	unused	P2IE.7	P2IFG.7	P2IES.7

NOTE: A good use of the unbonded bits 6 and 7 of port P2 is to use the interrupt flags. The interrupt flags can not be influenced from any signal other than from software. They work then as a soft interrupt.

### JTAG fuse check mode

MSP430 devices that have the fuse on the TEST terminal have a fuse check mode that tests the continuity of the fuse the first time the JTAG port is accessed after a power-on reset (POR). When activated, a fuse check current can flow from the TEST pin to ground if the fuse is not burned. Care must be taken to avoid accidentally activating the fuse check mode and increasing overall system power consumption.

When the TEST pin is taken back low after a test or programming session, the fuse check mode and sense currents are terminated.

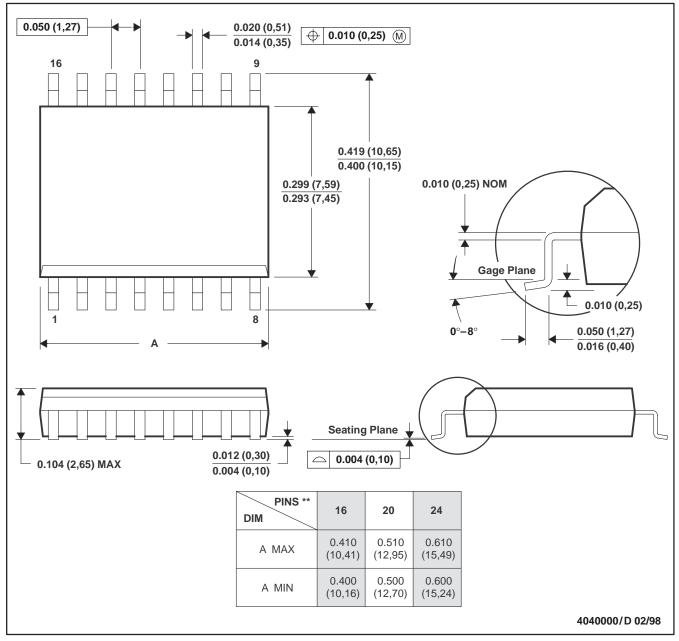


### **MECHANICAL DATA**

# DW (R-PDSO-G\*\*)

# **16 PIN SHOWN**

# PLASTIC SMALL-OUTLINE PACKAGE



NOTES: A. All linear dimensions are in inches (millimeters).

- B. This drawing is subject to change without notice.
- C. Body dimensions do not include mold flash or protrusion not to exceed 0.006 (0,15).
- D. Falls within JEDEC MS-013

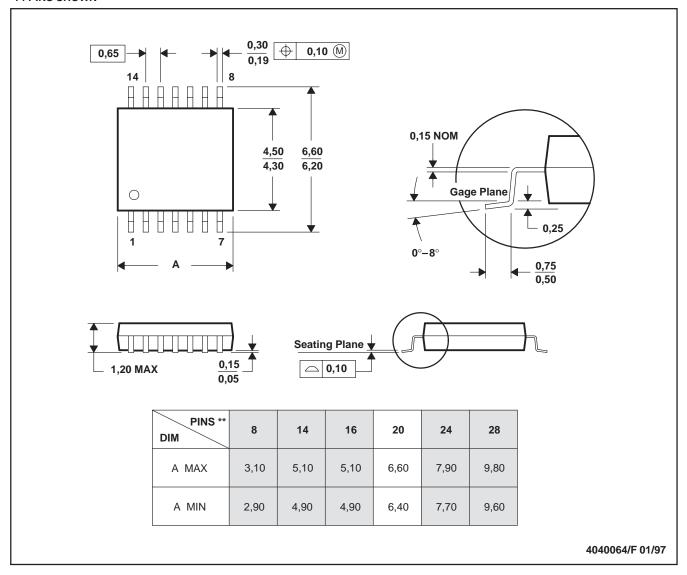


# **MECHANICAL DATA**

# PW (R-PDSO-G\*\*)

### 14 PINS SHOWN

# PLASTIC SMALL-OUTLINE PACKAGE



NOTES: A. All linear dimensions are in millimeters.

B. This drawing is subject to change without notice.

C. Body dimensions do not include mold flash or protrusion not to exceed 0,15.

D. Falls within JEDEC MO-153

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